Dima Glushkov

Software Engineer

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Summary

Experienced software engineer with an empathetic, collaborative, and solution-focused mindset. I am curious about open-source, competitive programming, and complex systems. I strive to tackle challenging problems and deliver innovative user-oriented products

Work experience

Platform Engineer

Jun 2022 - Oct 2022

Deta - cloud provider • full-time

- Designed and developed a logging system for cloud-deployed user applications using AWS Lambda extensions and AWS SNS, efficiently handling the logs of 10s of thousands of users
- Contributed to the design and development of a new authentication and authorization system (using Golang), resulting in a powerful and secure way for users to share their resources
- Optimized and covered an existing code base with tests, increasing the project test coverage by 60%
- Implemented well-documented and test-covered API functionality using the Golang Echo framework, extending platform features

Backend Software Engineer

Jun 2021 - Feb 2022

Ipoteka+ - mortgage offers aggregator • full-time

- Participated in meetings with the stakeholders to convert their business ideas into technical requirements, creating a solid understanding of the domain and business needs
- · Applied best DevOps practices, built the project CI/CD pipelines (GitHub Actions), staging and production environments (Docker, Docker Compose), creating safe testing processes and significantly improving shipping time
- Designed and implemented an architecture (using Golang, Nginx, and Postgres), and launched the project, satisfying the business needs

Software Engineer Feb 2020 - Jun 2021

Okko - online-cinema • full-time

- · Designed and implemented a service that uses internal recommendation system to generate and send personalized emails, providing unique movie suggestions to 10 million users every week
- Developed microservices for domain-specific data collection using Python (BS4, Selenium, Pandas) and collaborated with MLengineers to use this data in the recommendation system, enhancing the quality of movie suggestions by 3%
- Refactored and optimized SQL queries and analytics-related Python scripts, resulting in a 15% performance boost on average

Backend Developer High Quality Hiring - hiring platform • full-time Nov 2018 - Feb 2020

- Researched specifics of the recruiting process in the IT field, generating a list of feature ideas for the product
- Gathered and led a team of 5 engineers, creating a comfortable working environment
- Participated in the design and development of a backend (written in Python and Golang), delivering a stable and performant system

Education

Async architecture • Tough developers school Bachelor of Computer Science • ITMO University, Saint-Petersburg Oct 2022

2017 - 2021

Skills

- · Golang, Python, C
- · PostgreSQL, Oracle, SQLite, MongoDB, Redis
- · Git, Jenkins, Github Actions, AWS, GCP, Kafka
- Linux, Nginx, Docker, Docker-Compose, Kubernetes
- · Networking, OSI model, gRPC, REST
- Algorithms and data structures, concurrency, distributed systems
- Domain-driven design, microservice architecture, software-design patterns
- TDD, unit testing, integration testing

Publications & Certificates

 HackerRank "Problem Solving (Interm 	<u>nediate) Certificate"</u>	3 May 2022
• HackerRank "Rest API (Intermediate)	<u>Certificate"</u>	3 May 2022

· HackerRank "Go (Intermediate) Certificate"

• "IT employment processes research", X Congress of Young Scientists 3 Jun 2021

• Gophercises practice course certificate

7 Jan 2019

2 May 2022

Projects

<u>solutions</u>	Automated (Python) storage for my Golang solutions to competitive programming problems (leetcode, codeforces)
<u>visual sorting</u>	In-browser visualization of the most popular sorting algorithms (JavaScript)
go chat	Terminal-based client-server text chat application implemented with Golang, gRPC, and TCP